

# Video Game Themes

French Horn

Updated 4/21/2020

## 1) LOST WOODS from Zelda ♩ = 132

Musical notation for the first theme, 'LOST WOODS from Zelda'. It consists of two staves of music in 4/4 time, starting with a treble clef and a key signature of one flat (Bb). The tempo is marked as ♩ = 132. The melody is written in a simple, flowing style with eighth and quarter notes.

## 2) SWEDEN from Minecraft

Musical notation for the second theme, 'SWEDEN from Minecraft'. It consists of two staves of music in 4/4 time, starting with a treble clef and a key signature of one flat (Bb). The tempo is marked as ♩ = 48. The first staff begins with a mezzo-piano (*mp*) dynamic. The melody features a mix of quarter and eighth notes with some rests.

## 3) Super Mario Bros Theme

Musical notation for the third theme, 'Super Mario Bros Theme'. It consists of three staves of music in 4/4 time, starting with a treble clef and a key signature of one flat (Bb). The tempo is marked as ♩ = 112. The first staff begins with a forte (*f*) dynamic and includes a triplet of eighth notes. The melody is characterized by its rhythmic complexity, featuring many eighth and sixteenth notes.

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4) TETRIS Theme

26 ♩ = 120

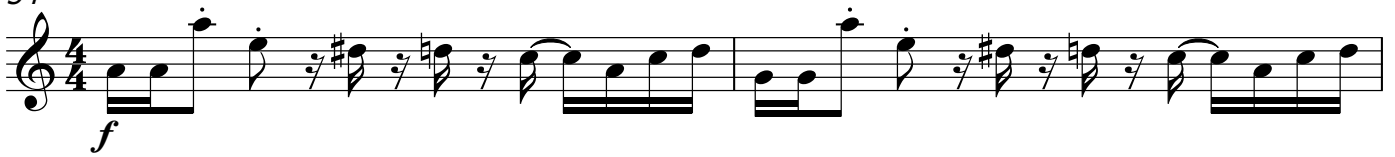


30



5) Undertale: Megalovania

34 ♩ = 120



36



6) Mii Channel Theme

38 ♩ = 120



42



46



51





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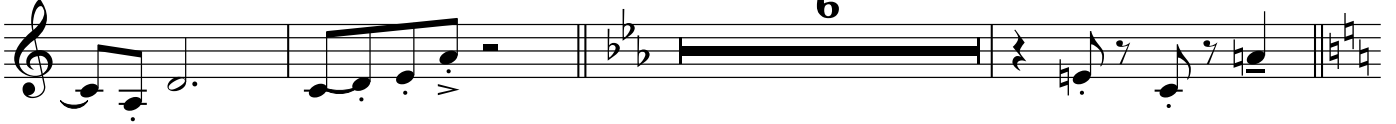
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9) Animal Crossing New Horizons

112 ♩ = 100



117



126



131



10) The Legend of Zelda Main Theme

♩ = 100

136



140



145



149

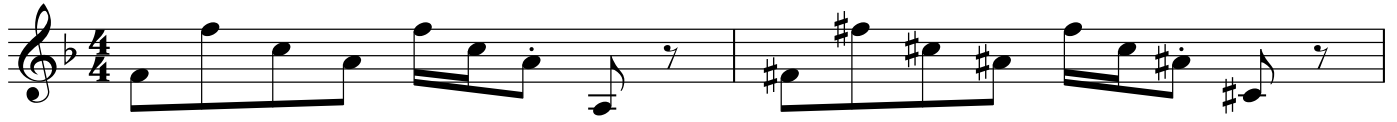


155



11) Pac-Man Theme

160 ♩ = 130



162



12) Super Smash Bros. WiiU

164 ♩ = 130



168

